

Mortellus

AUTHOR | WITCH | NECROMANCER | MORTICIAN | MEDIUM

Roll a consecrated D10 polyhedral

1. This activity was caused by an Ethereal Form, human or animal (possibly, a living being). Intelligent and may answer questions about any number of things if you share a language.
2. Many incorporeal beings passing through this space over time caused this activity. This space is a liminal pathway.
3. This activity was caused by a Ceaseless One. Intelligent, and may answer questions about any number of things, but powerful, and capable of either great good or great harm. Tread carefully.
4. A Character—human or animal—caused this activity. The Character is unintelligent, but may answer narrowly framed questions.
5. A living being, human or animal, caused this activity. Investigate further. This activity was caused by many living beings passing through this space over time.
6. This activity was caused by a living being currently occupying the space. Investigate further.
7. This activity was caused by an Umbra (possibly, a living person). The Umbra may answer questions, is intelligent, and can be dangerous. Tread carefully.
8. A Sobriquet, human or animal, caused this activity. Investigate further to determine which name if you share a language. Low intelligence, but may answer narrowly framed questions as pertains to this name's specific memories and experiences.

THANK YOU SO MUCH FOR YOUR SUPPORT!



Connect



828-347-9933

acrowandthedead@gmail.com

www.mortellus.com

Mortellus

AUTHOR | WITCH | NECROMANCER | MORTICIAN | MEDIUM

Roll a consecrated D20 polyhedral

The Greek Magical Papyri In Translation PGM LXII. 47-51 notes that "a means to learn from a die whether (someone) is alive or has died, for example: Make the inquirer throw this die in the [above] bowl. Let (them) fill this with water. Add to the [cast of the] die 612, which is [the numerical value of] 14 the name of 1 god, i.e., "Zcus," and subtract from the sum 353, which is [the numerical value 50 of] "Hcrmes." If then the number [remaining] be found divisible by two, he livcs; if not, death has [hlm]." While this method could be duplicated as is, I prefer using my trusty consecrated D20, aligned to the gods of Death. I utilize the method for YES/NO, AFFIRMATIVE/NEGATIVE answers in addition to the ALIVE/DEAD, LIVE/DIE usage noted in the GMP.

The Process

Roll, and should the number be divisible by two, it is a YES/AFFIRMATIVE/LIVE/ALIVE answer. If not, then it is a NO/NEGATIVE/DEAD/DIE answer. Remember when rolling that you may only roll once—never attempt to cheat the god of Death in seeking a different answer. Once you have received your answer, thank the gods of Death for the information, making offerings of Vitality.

THANK YOU SO MUCH FOR YOUR SUPPORT!



Connect



828-347-9933

acrowandthedeath@gmail.com

www.mortellus.com